Remote Teaching

Course Engagement Best Practices

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Learner-Content Interaction

Interactive Course Content

Responsive contents such as drawing, animations
Video quizzes
Automated grading and feedback practice problems

Closing the Loop

Send students a survey, flipgrid, discussion where they can apply what they learned, applying to their life and how it was effective
Checking in with content by relating to current events after the lesson
Using bitmoji classroom/ new technology to engage with the content

Gaining the Skills We Want Them to Obtain

Video questions in Kaltura
Questions using polling
Audio Response from instructor/feedback from student
-how to process the content
-post questions using multimedia

Flipgrid and Perusall

Using flipgrid to go over material, record opinions
Use Perusall - free social annotation platform, OERs, like social media for reading

Group quizzes

Video quizzes
peer reviews/ratings in D2L
gamification strategies: bonus points for good work/participation
Reacting to the Past Simulations
interactive videos

Polling questions during synchronous and asynchronous instruction.

Communicate changes quickly and through multiple formats.

Allow opportunities for them to ask questions/point out "muddy" sections anonymously.

Combining social interaction with content

In video quizzes
Peer ratings
Gamification

Using polling

 Pre-sets for content and attendance
 On-the-fly polls when silence

L-c

1) Use of videos- students post and share. Use student examples to share with class.
2) Use of Coltura to make and upload video to LMS
3) Quizzes within Video

Learner-Learner Interaction

L-L interaction

1. Co-create lesson plans and co-teach classes.
2. Co-create curricula
3. Peer-review an essay topic
4. Oral exam (FL & English) through a story/oral essays (research?) that Ss represent in class or record it (video). Each S writes

his/her lines in the dialogue but they also help each other.
5. Have Ss learn about each other's lives (ice-breakers and also write a paper on them) - instructor give Ss a few ideas for questions.

Create a Forum called SAFE SPACE with 3 Threads : Connect (for students to exchange info about themselves and connect); Share (for students to share their challenges and the positive ways they have overcome difficulties); CREATE (anything else that helps and supports them)

Choose individual or group submission

For projects and even some major writing assignments I allow student to choose whether they want to work together to submit the assignment or complete it individually. If group project, they submit feedback on group members. If done individually, they also evaluate themselves.

Learner-to-Learner

1. Choose topics that are interesting where students are interested in participating in the discussions.

2. Students often have conversations that are informal on social media platforms. Find away to access non-traditional forms of communication.

3. Arrange discussion forums so students can respond to specific questions.

Learner to Learner Interaction / 3 Strategies

Group presentations--with high impact practices (time and effort/deadlines)
Discussions with standards and reply substantively
Netiquette: establishing netiquette to foster civility among online students

1. During Zoom meetings, a Google docs is opened so students can put their ideas on the document as the discussion progresses. At the end of the discussion, students have an opportunity to look at how the discussion flowed and the instructor can see the levels of interactions of students.

2. Pair shares: Students are assigned into groups of two to work together on problems. At the end of the session, the pair share their discussion ideas with the rest of the class.
3. Discussion forums: Post original discussions and others get to respond to them.
4. Students are assigned scenarios to which they respond in the form of podcasts. Students respond to the podcasts after listening to one-two of their peers' work.

Three Strategies

1. Open discussion boards where students ask and respond to each other's questions
2. For group projects, have classmates present on each other's essays
3. Use an online discussion platform that is graded by AI such as PackBack

Learner-Learner

Flip Grid - develop a more relaxed relationship amongst students (ex. find a GIF that represents 2020)
Padlet
Develop Asynchronous discussion among students
Peer review in a clear and more interactive platform

Peer review of stats homework

students submit homework 3 days before due, and they are provided ways to provide feedback to each other as well as how to reflect on the feedback they received. I also post the key to the homework, so students can check their work against the key to make sure their answers are in the correct ballpark.

3 ideas:

Oral exams - Pair up students for a SPAN exam (with instructor)

Use Groups function to turn discussions into small study groups where students have choice to either demonstrate mastery or ask detailed questions about what they don't understand

Role play discussions with "scavenger hunt" questions to find out from fellow classmates

Using Questionsly

A new platform, free for a year, students can use to write Jamboard on Google, as another option, capability for multiple

boards, like postits

Slack

Use Slack to better facilitate discussions. This works across all types of interaction.

Learner-Instructor Interaction

Doing a weekly video to remind students about upcoming work and ideas, record short content videos to supplement course materials, having course polls during online teaching and more breakout activities. Finally, having more online times set aside for student questions and interactions with the content

Assignment virtual check ins

I conduct virtual check in meetings with students so that they can ask specific questions about an upcoming assignment. This also allows students me to just check in to see how they are doing and they can see each other.

D2L automatic reminders

Ask to download Pulse App, send reminders to students who haven't completed assignments automatically.
Kahoot Challenge
GroupMe/Remind App
However, need to find balance: some try to stay within D2L to keep it more streamlined, so as not to overwhelm students.

1. asynchronous content and then make time for connections/discussions

2. using remind app, videos and 1 on 1 Zoom sessions

3. blended synchronous sessions

Learner-Instructor Interaction

*Weekly announcements with Deep Links to assignments. (keep it simple)
*Welcome Letter/Post with students responding to them.
*Meeting once a week even if not required.
*Zoom Polling
*Midterm questions asking what works and didn't work.
*Video announcements
*Students ability to book their own appointments with professor. (Bookings/Calendarly)

In Zoom Session Regarding a topic with real time discussion.

"Gender Swap" .A thought exercise. If your gender changed. Students would respond either in chat or poll to the instructor in real time. The topic is presented as an example.

Use release conditions and intelligent agents together in GeorgiaView to create customized learner-instructor interaction.

Research Methods Example In Real Time.

Have a class observe a presentation in social media (that is inaccurate) and compare it to a credible source. Students must provide feedback in real time chat or poll.

Best Practices Review.

Set aside time in Zoom lecture to review the connection email sent out by the instructor of the course.

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