Remote Teaching
Course Engagement Best Practices
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Learner-Content Interaction

Interactive Course Content
 Responsive contents such as drawing, animations
 Video quizzes
 Automated grading and feedback practice problems

Closing the Loop
 Send students a survey, flipgrid, discussion where they can apply what they learned, applying to their life and how it was effective
 Checking in with content by relating to current events after the lesson
 Using bitmoji classroom/ new technology to engage with the content

Gaining the Skills We Want Them to Obtain
 Video questions in Kaltura
 Questions using polling
 Audio Response from instructor/feedback from student
 -how to process the content
 -post questions using multimedia

Flipgrid and Perusall
 Using flipgrid to go over material, record opinions
 Use Perusall - free social annotation platform, OERs, like social media for reading

Group quizzes
 Video quizzes
 peer reviews/ratings in D2L
 gamification strategies: bonus points for good work/participation
 Reacting to the Past Simulations
 interactive videos

Combining social interaction with content
 In video quizzes
 Peer ratings
 Gamification

Using polling
 Pre-sets for content and attendance
 On-the-fly polls when silence

L-c
 1) Use of videos- students post and share. Use student examples to share with class.
 2) Use of Coltura to make and upload video to LMS
 3) Quizzes within Video

Learner-Learner Interaction

L-L interaction
 1. Co-create lesson plans and co-teach classes.
 2. Co-create curricula
 3. Peer-review an essay topic
 4. Oral exam (FL & English) through a story/oral essays (research?) that Ss represent in class or record it (video). Each S writes
his/her lines in the dialogue but they also help each other.

5. Have Ss learn about each other's lives (ice-breakers and also write a paper on them) - instructor give Ss a few ideas for questions.

Create a Forum called SAFE SPACE with 3 Threads: Connect (for students to exchange info about themselves and connect); Share (for students to share their challenges and the positive ways they have overcome difficulties); CREATE (anything else that helps and supports them)

Choose individual or group submission

For projects and even some major writing assignments I allow student to choose whether they want to work together to submit the assignment or complete it individually. If group project, they submit feedback on group members. If done individually, they also evaluate themselves.

Learner-to-Learner

1. Choose topics that are interesting where students are interested in participating in the discussions.

2. Students often have conversations that are informal on social media platforms. Find away to access non-traditional forms of communication.

3. Arrange discussion forums so students can respond to specific questions.

Learner to Learner Interaction / 3 Strategies

Group presentations--with high impact practices (time and effort/deadlines)
Discussions with standards and reply substantively
Netiquette: establishing netiquette to foster civility among online students

1. During Zoom meetings, a Google docs is opened so students can put their ideas on the document as the discussion progresses. At the end of the discussion, students have an opportunity to look at how the discussion flowed and the instructor can see the levels of interactions of students.

2. Pair shares: Students are assigned into groups of two to work together on problems. At the end of the session, the pair share their discussion ideas with the rest of the class.

3. Discussion forums: Post original discussions and others get to respond to them.

4. Students are assigned scenarios to which they respond in the form of podcasts. Students respond to the podcasts after listening to one-two of their peers' work.

Three Strategies

1. Open discussion boards where students ask and respond to each other's questions
2. For group projects, have classmates present on each other's essays
3. Use an online discussion platform that is graded by AI such as PackBack

Learner-Learner

Flip Grid - develop a more relaxed relationship amongst students (ex. find a GIF that represents 2020)
Padlet
Develop Asynchronous discussion among students
Peer review in a clear and more interactive platform

Peer review of stats homework

students submit homework 3 days before due, and they are provided ways to provide feedback to each other as well as how to reflect on the feedback they received. I also post the key to the homework, so students can check their work against the key to make sure their answers are in the correct ballpark.

3 ideas:

Oral exams - Pair up students for a SPAN exam (with instructor)

Use Groups function to turn discussions into small study groups where students have choice to either demonstrate mastery or ask detailed questions about what they don't understand

Role play discussions with "scavenger hunt" questions to find out from fellow classmates

Using Questionsly

A new platform, free for a year, students can use to write Jamboard on Google, as another option, capability for multiple
Slack
Use Slack to better facilitate discussions. This works across all types of interaction.

Learner-Instructor Interaction
Doing a weekly video to remind students about upcoming work and ideas, record short content videos to supplement course materials, having course polls during online teaching and more breakout activities. Finally, having more online times set aside for student questions and interactions with the content

Assignment virtual check ins
I conduct virtual check ins meetings with students so that they can ask specific questions about an upcoming assignment. This also allows students to just check in to see how they are doing and they can see each other.

D2L automatic reminders
Ask to download Pulse App, send reminders to students who haven’t completed assignments automatically.
Kahoot Challenge
GroupMe/Remind App
However, need to find balance: some try to stay within D2L to keep it more streamlined, so as not to overwhelm students.

Research Methods Example In Real Time.
Have a class observe a presentation in social media (that is inaccurate) and compare it to a credible source. Students must provide feedback in real time chat or poll.

Best Practices Review.
Set aside time in Zoom lecture to review the connection email sent out by the instructor of the course.

1. asynchronous content and then make time for connections/discussions

2. using remind app, videos and 1 on 1 Zoom sessions

3. blended synchronous sessions