Board of Regents Advisory Committee for the Fine and Applied Arts
Area F Learning Outcomes for Visual Art, Music, and Theatre

Visual Arts

The area F learning outcomes suggested below are guidelines intended to be interpreted by each institution to best fit their specific programs of study.

A. Demonstrate basic skills in drawing and design in a variety of media.

B. Demonstrate knowledge of individual artists, their styles and outline the elements of architecture from around the world.

C. Demonstrate knowledge of terms, principles and visual concepts in design and art history.

Music

The area F learning outcomes suggested below are guidelines intended to be interpreted by each institution to best fit their specific programs of study.

A. Demonstrate basic understanding of music theory by analyzing a musical score and sight-sing a melody.

B. Interpret and perform music competently both as a soloist and in an ensemble.

C. Demonstrate fundamental piano skills.

D. Demonstrate aural skills by identifying the elemental building blocks of music.

Theatre

The area F learning outcomes suggested below are guidelines intended to be interpreted by each institution to best fit their specific programs of study.

Students will demonstrate the following competencies:

A. The ability to discuss theatrical text, performance, and production both critically and conceptually.
B. Knowledge of playwriting and how dramatic writing shapes and is shaped by artistic and cultural forces.

C. Familiarity with a wide selection of theatre repertory including principal eras, genres, and cultural sources.

D. A practical understanding of principles, techniques and styles of acting, script analysis, directing, design, dramaturgy, stage management, and stagecraft.

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